

Latency

Target behaviour : (e.g. time taken to stop when hearing the instruction " stop ")	Incident 1	Incident 2	Incident 3	Incident 4	Incident 5	Incident 6
<i>example</i>	35 seconds	20 seconds	25 seconds	40 seconds	30 seconds	30 seconds
Monday						
Tuesday						
Wednesday						
Thursday						
Friday						
Saturday						
Sunday						